

รายการอ้างอิง

ภาษาไทย

วรรณรัช สันติอมรทัต, เจริญ วงษ์ชุ่มเย็น, สมศักดิ์ มิตะถา และ อาทิตย์ ทองทัณฑ์, "การทวนสอบไมโครโปรเซสเซอร์ ARM7 ที่ออกแบบด้วยภาษา VHDL." วารสารลาดกระบัง, มิถุนายน, หน้า 52-55, 2542.

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ภาคผนวก

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ภาคผนวก ก.

ไมโครโพรเซสเซอร์ที่ทำการออกแบบด้วยภาษา VHDL

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```

-- func (from Control Unit)
-- 0000 -> AND          OUT_ALU = (OP1 AND OP2)
-- 0001 -> XOR (EOR)   OUT_ALU = (OP1 XOR OP2)
-- 0010 -> SUB         OUT_ALU = (OP1 - OP2)
-- 0011 -> RSB         OUT_ALU = (OP2 - OP1)
-- 0100 -> ADD         OUT_ALU = (OP1 + OP2)
-- 0101 -> ADC         OUT_ALU = (OP1 + OP2 + CARRY)
-- 0110 -> SBC         OUT_ALU = (OP1 - OP2 + CARRY - 1)
-- 0111 -> RSC         OUT_ALU = (OP2 - OP1 + CARRY - 1)
-- 1000 -> TST         SAME AND BUT NOT WRITE RESULT
-- 1001 -> TEQ         SAME EOR BUT NOT WRITE RESULT
-- 1010 -> CMP         SAME SUB BUT NOT WRITE RESULT
-- 1011 -> CMN         SAME ADD BUT NOT WRITE RESULT
-- 1100 -> ORR         OUT_ALU = (OP1 OR OP2)
-- 1101 -> MOV         OUT_ALU = OP2
-- 1110 -> BIC         OUT_ALU = OP1 AND (NOT OP2)
-- 1111 -> MVN         OUT_ALU = NOT OP2

```

```

-- alu_in1 from Register File
-- alu_in2 from Shifter or Booth's Multiplier
-- sh_flag from Shifter (carry flag of Shifter)
-- alu_out -> result that finish do that operation
-- cflag -> carry flag from alu
-- vflag -> over flag from alu that control unit must use in to AND with old vflag

```

```
library IEEE;
```

```
use IEEE.std_logic_1164.all;
```

```
use IEEE.std_logic_arith.all;
```

```
use IEEE.std_logic_unsigned.all;
```

```
Entity alu is
```

```

    port(reset      : in std_logic;
          clk        : in std_logic;
          rclk       : in std_logic;
          set_fg     : in std_logic;
          sh_flag    : in std_logic;

```

```

alu_rd      : in std_logic;
alu_in1     : in std_logic_vector(31 downto 0);
alu_in2     : in std_logic_vector(31 downto 0);
alu_md      : in std_logic_vector(3 downto 0);
cond        : in std_logic_vector(3 downto 0);
cond_ok     : out std_logic;
carry_f     : out std_logic;
psw         : out std_logic_vector(3 downto 0);
alu_out     : out std_logic_vector(31 downto 0));

```

```
end alu;
```

```
architecture rtl_alu of alu is
```

```

signal in1,result : std_logic_vector(31 downto 0);
signal over_f,cf,flag,vflag,cin,ok_cond,neg,carry,over,zero : std_logic;
signal func : std_logic_vector(3 downto 0);
signal ze : std_logic_vector(31 downto 0) := (others => '0');
signal extra : std_logic;
signal cf,vf,cary : std_logic;

```

```
begin
```

```
-- Read ALU mode and ALU input1 into buffer (bus change always so must keep)
```

```
-- Read in falling edge of clk (falling clk = rising rclk)
```

```
READ_INPUT:
```

```
Process (rclk)
```

```
begin
```

```
if rising_edge(rclk) then
```

```
func <= alu_md;
```

```
cin <= carry;
```

```
if alu_rd = '1' then
```

```
in1 <= alu_in1;
```

```
end if;
```

```
end if;
```

```
end process READ_INPUT;
```

```
-- ALU work
```

```
DO_ALU:
```

```
process (in1,alu_in2,func,cin)
```

```

variable res      : std_logic_vector(32 downto 0);
variable carry    : std_logic;

begin

cf <= '0';
vf <= '0';

case func is

    when "0000" | "1000" =>
        -- AND | TST
        res(31 downto 0) := in1 and alu_in2;
        extra <= '0';

    when "0001" | "1001" =>
        -- XOR (EOR) | TEQ
        extra <= '0';
        res(31 downto 0) := in1 xor alu_in2;

    when "0010" | "0110" | "1010" =>
        -- SUB | SBC | CMP
        extra <= '1';
        carry := cin or (not func(2));
        res    := ('0' & in1) + ('1' & not alu_in2) + carry;
        cf <= res(32);
        vf <= (in1(31) xor alu_in2(31)) and (in1(31) xor res(31));

    when "0100" | "0101" | "1011" =>
        -- ADD | ADC | CMN
        extra <= '1';
        carry := (func(2) and func(0)) and cin;
        res    := ('0' & in1) + ('0' & alu_in2) + carry;
        cf <= res(32);
        vf <= (not (in1(31) xor alu_in2(31))) and (in1(31) xor res(31));

    when "1100" =>
        -- ORR
        extra <= '0';

```



```

res(31 downto 0) := in1 or alu_in2;

when "0011" | "0111" =>
-- RSB | RSC
extra <= '1';
carry := cin or (not func(2));
res := ('0' & alu_in2) + ('1' & not in1) + carry;
cf <= res(32);
vf <= (in1(31) xor alu_in2(31)) and (alu_in2(31) xor res(31));

when "1101" =>
-- MOV
extra <= '0';
res(31 downto 0) := alu_in2;

when "1110" =>
-- BIC
extra <= '0';
res(31 downto 0) := in1 and (not alu_in2);

when others =>
-- MVN
extra <= '0';
res(31 downto 0) := not alu_in2;
end case;

alu_out <= res(31 downto 0);
result <= res(31 downto 0);
end process DO_ALU;

-- Check Condition for set cond_ok signal
CHECK_COND:
Process (cond,carry,zero,neg,ovcr)
begin
case cond is
when "0000" => ok_cond <= zero;
when "0001" => ok_cond <= not zero;

```

```

when "0010" => ok_cond  <= carry;
when "0011" => ok_cond  <= not carry;
when "0100" => ok_cond  <= neg;
when "0101" => ok_cond  <= not neg;
when "0110" => ok_cond  <= over;
when "0111" => ok_cond  <= not over;
when "1000" =>
  if (carry = '1' and zero = '0') then
    ok_cond <= '1';
  else
    ok_cond <= '0';
  end if;
when "1001" =>
  if (carry = '0' and zero = '1') then
    ok_cond <= '1';
  else
    ok_cond <= '0';
  end if;
when "1010" =>
  if ((neg = '1' and over = '1') or (neg = '0' and over = '0')) then
    ok_cond <= '1';
  else
    ok_cond <= '0';
  end if;
when "1011" =>
  if ((neg = '1' and over = '0') or (neg = '0' and over = '1')) then
    ok_cond <= '1';
  else
    ok_cond <= '0';
  end if;
when "1100" =>
  if ((zero = '0') and ((neg = '1' and over = '1') or (neg = '0' and over = '0'))) then
    ok_cond <= '1';
  else
    ok_cond <= '0';
  end if;

```

```

when "1101" =>
    if ((zero = '1') or ((neg = '1' and over = '0') or (neg = '0' and over = '1'))) then
        ok_cond <= '1';
    else
        ok_cond <= '0';
    end if;
when "1110" =>
    ok_cond <= '1';
when others => ok_cond <= '0';
end case;
end process CHECK_COND;
cond_ok <= ok_cond;
cflag <= cf when extra = '1' else sh_flag;
vflag <= vf when extra = '1' else over_f;
-- Set Cond_ok and Flag signal
SET_FLAG:
Process (reset,clk)
begin
    if (reset = '0') then
        neg    <= '0';
        carry  <= '0';
        cary   <= '0';
        over   <= '0';
        zero   <= '0';
    elsif rising_edge(clk) then
        if (set_fg = '1') then
            neg <= result(31);
            carry <= cflag;
            cary <= cflag;
            over <= vflag;
            if result = ze then
                zero <= '1';
            else
                zero <= '0';
            end if;
        end if;
    end if;
end process SET_FLAG;

```

```
        end if;  
    end process SET_FLAG;  
    carry_f <= carry;  
    over_f <= over;  
    psw <= neg & zero & cary & over;  
end rtl_alu;
```



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```

library IEEE;
use IEEE.std_logic_1164.all;

Entity datamem is
    Port (clk          : in std_logic;
          rclk         : in std_logic;
          mem_rd       : in std_logic;
          noByte       : in std_logic_vector(1 downto 0);
          data_wr      : in std_logic_vector(31 downto 0);
          nBW          : in std_logic;
          data_ot      : out std_logic_vector(31 downto 0);
          instruc      : out std_logic_vector(31 downto 0);
          mdat         : in std_logic_vector(31 downto 0);
          dat          : out std_logic_vector(31 downto 0));
end datamem;

```

Architecture rtl_datamem of datamem is

```

    signal tmp,tmpdat : std_logic_vector(31 downto 0);
begin
    -- Get input in falling edge of clk (falling clk = rising rclk)
    GETINPUT:
    Process (rclk)
    begin
        if rising_edge(rclk) then
            if mem_rd = '1' then
                tmp <= data_wr;
            end if;
        end if;
    end process GETINPUT;

    -- Store instruction must store word aligned address
    SELECT_DATA_STORE:
    Process (nBW,tmp)
    begin
        if nBW = '0' then
            tmpdat <= tmp;
        else

```

```

        tmpdat <= tmp(7 downto 0) & tmp(7 downto 0) & tmp(7 downto 0) & tmp(7 downto 0);
    end if;

end process SELECT_DATA_STORE;

-- Load instruction can load both not word aligned or word aligned address
ARRANGE_DATA_LOAD:
Process (nBW,noByte,mdat)
    variable t : std_logic_vector(31 downto 0);
begin
    if (nBW = '0') then -- word
        case noByte is
            when "00" => t := mdat;
            when "01" => t := mdat(7 downto 0) & mdat(31 downto 8);
            when "10" => t := mdat(15 downto 0) & mdat(31 downto 16);
            when others => t := mdat(23 downto 0) & mdat(31 downto 24);
        end case;
    else
        case noByte is
            when "00" => t(7 downto 0) := mdat(7 downto 0);
            when "01" => t(7 downto 0) := mdat(15 downto 8);
            when "10" => t(7 downto 0) := mdat(23 downto 16);
            when others => t(7 downto 0) := mdat(31 downto 24);
        end case;
        t(31 downto 8) := (others => '0');
    end if;
    temp <= t;
end process ARRANGE_DATA_LOAD;

SEND_AND_RECEIVE:
Process (clk)
begin
    if rising_edge(clk) then
        dat    <= tmpdat;
        instruc <= mdat;
        data_ot <= temp;
    end if;
end Process SEND_AND_RECEIVE;

end rtl_datamem;

```

```

library IEEE;
use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
use IEEE.std_logic_unsigned.all;

```

Entity mar is

```

    Port    (reset      : in std_logic;
            rclk       : in std_logic;
            mar_in     : in std_logic_vector(31 downto 0);
            mar_rd     : in std_logic;
            mreq       : in std_logic;
            seq        : in std_logic;
            alu_use     : in std_logic;
            not_inc    : in std_logic;
            maddr      : out std_logic_vector(31 downto 0);
            pc         : out std_logic_vector(29 downto 0);
            st_de      : out std_logic);

```

end mar;

Architecture rtl_mar of mar is

```

    signal tpc,tmar : std_logic_vector(31 downto 0);

begin
    -- Calculate address in falling clk (falling clk = rising rclk)
    ADDRESS:
    process(reset,rclk)
        variable to_mar : std_logic_vector(31 downto 0);
    begin
        if (reset = '0') then
            tmar    <= (others => '0');
            tpc    <= (others => '0');
            st_de  <= '0';

        elsif rising_edge(rclk) then
            st_de  <= '1';
            if mar_rd = '1' then
                to_mar := mar_in;
            end if;
        end if;
    end process;
end rtl_mar;

```

```

        end if;

        if mreq = '0' then
            if seq = '1' then
                if (not_inc = '1') then -- Load and Store multiple
                    tmar <= tmar + "100";
                else
                    tmar <= tpc;
                    tpc <= tpc + "100";
                end if;
            end if;
        else
            if (alu_use = '1') then -- instruction follow from store instruction
                tmar <= mar_in;
                if (not_inc = '0') then
                    tpc <= mar_in + "100";
                end if;
                elsif (not_inc = '0') then
                    tmar <= tpc;
                    tpc <= tpc + "100";
                else
                    tmar <= to_mar;
                end if;
            end if;
        end if;

    end if;

end process ADDRESS;
maddr <= tmar;
pc <= tpc(31 downto 2);
end rtl_mar;

```



```

library IEEE;
use IEEE.std_logic_1164.all;
use IEEE.std_logic_unsigned.all;
use IEEE.std_logic_arith.all;

```

```
entity reg_file is
```

```

    port(rf_in1  : in std_logic_vector(3 downto 0);
         rf_in2  : in std_logic_vector(3 downto 0);
         rf_des   : in std_logic_vector(3 downto 0);
         rf_dataw : in std_logic_vector(31 downto 0);
         clk     : in std_logic;
         rf_write : in std_logic;
         rf_din1 : out std_logic_vector(31 downto 0);
         rf_din2 : out std_logic_vector(31 downto 0));

```

```
end reg_file;
```

```
architecture regf of reg_file is
```

```

    type dat32 is array (15 downto 0) of std_logic_vector(31 downto 0);
    signal regs : dat32;

```

```
begin
```

```

    rf_din1 <= regs(CONV_INTEGER(rf_in1));
    rf_din2 <= regs(CONV_INTEGER(rf_in2));

```

```
WRITE_REG:
```

```
process(clk)
```

```
begin
```

```
    if rising_edge(clk) then
```

```
        if rf_write = '1' then
```

```
            regs(CONV_INTEGER(rf_des)) <= rf_dataw;
```

```
        end if;
```

```
    end if;
```

```
end process WRITE_REG;
```

```
end regf;
```

```

library IEEE;
use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
use IEEE.std_logic_unsigned.all;

```

Entity shifter is

```

        port(sh_in1           : in std_logic_vector(7 downto 0);
              sh_in2           : in std_logic_vector(31 downto 0);
              sh_in3           : in std_logic_vector(12 downto 0);
              sh_md             : in std_logic_vector(1 downto 0);
              op_regs          : in std_logic_vector(1 downto 0);
              rclk              : in std_logic;
              sh_rd             : in std_logic;
              carry_f           : in std_logic;
              sh_flag          : out std_logic;
              shift_out         : out std_logic_vector(31 downto 0));
end shifter;

```

architecture rtl_shifter of shifter is

```

        signal idx              : natural range 0 to 31;
        signal dshift           : std_logic_vector(95 downto 0);
        signal zero,ovf,eq32    : std_logic;
        signal in2,din,result    : std_logic_vector(31 downto 0);
        signal in1,idx_vec      : std_logic_vector(7 downto 0);
        signal regs,func        : std_logic_vector(1 downto 0);
        signal in3              : std_logic_vector(12 downto 0);

begin
        din(31 downto 8) <= (others=>'0') when regs = "10" else in2(31 downto 8);
        din(7 downto 0)  <= in3(7 downto 0)  when regs = "10" else in2(7 downto 0);

        dshift(95 downto 64) <= din(31 downto 0) when func = "11" else (others=>'0');
        dshift(63 downto 32) <= din(31 downto 0);
        dshift(31 downto 0)  <= (others=>'0');

```

```

idx_vec <= in1 when regs = "00" else "000" & in3(12 downto 8);
ovf <= '1' when idx_vec > "00011111" else '0';
eq32 <= '1' when idx_vec = "00100000" else '0';
zero <= '1' when idx_vec = "00000000" else '0';
idx <= conv_integer(idx_vec(4 downto 0));

```

INPUT_SHIFT:

Process (rclk)

begin

if rising_edge(rclk) then

func <= sh_md;

regs <= op_regs;

in3 <= sh_in3;

if (sh_rd = '1') then

in1 <= sh_in1;

in2 <= sh_in2;

end if;

end if;

end process INPUT_SHIFT;

SHIFT_PROC:

process(idx,dshift,func,ovf)

begin

for i in 0 to 31 loop

case func is

when "00" => -- Logical shift left

if ovf = '0' then

result(i) <= dshift(32-idx+i);

else

result(i) <= '0';

end if;

when "01" => -- Logical shift right

if ovf = '0' then

result(i) <= dshift(32+idx+i);

else

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```

        result(i) <= '0';
    end if;
when "10" => -- Arithmetic shift right
    if ovf = '1' then
        result(i) <= dshift(63);
    else
        if i < 32-idx then
            result(i) <= dshift(32+idx+i);
        else
            result(i) <= dshift(63);
        end if;
    end if;
when others =>
    result(i) <= dshift(32+idx+i);
end case;
end loop;
end process SHIFT_PROC;

shift_out <= result(31 downto 0);

FLAG_PROC:
process(dshift(63 downto 32),carry_f,func,ovf,eq32,idx,zero)
begin
    if zero = '1' then
        sh_flag <= carry_f;
    else
        case func is
            when "00" =>
                if ovf = '0' then
                    sh_flag <= dshift(64-idx);
                elsif eq32 = '1' then
                    sh_flag <= dshift(32);
                else
                    sh_flag <= '0';
                end if;
            when "01" =>

```

```

        if ovf = '0' then
            sh_flag <= dshift(31+idx);
        elsif eq32 = '1' then
            sh_flag <= dshift(63);
        else
            sh_flag <= '0';
        end if;
    when "10" =>
        if ovf = '0' then
            sh_flag <= dshift(31+idx);
        else
            sh_flag <= dshift(63);
        end if;
    when others =>
        sh_flag <= dshift(63+idx);
    end case;
end if;
end process FLAG_PROC;

end rtl_shifter;

```

สถาบันวิทยบริการ
จุฬาลงกรณ์มหาวิทยาลัย

```

library IEEE;
use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
use IEEE.std_logic_unsigned.all;

```

Entity ctl is

```

Port
    (reset          : in std_logic;
      clk           : in std_logic;
      rclk          : in std_logic;
      instruc       : in std_logic_vector(31 downto 0);
      done          : in std_logic;
      cond_ok       : in std_logic;
      st_de         : in std_logic;
      ----- Control Data flow to Bus -----
      mem_ot        : out std_logic;
      mar_rd        : out std_logic;
      forw1         : out std_logic;
      forw2         : out std_logic;
      pc1           : out std_logic;
      pc2           : out std_logic;
      reg1          : out std_logic;
      reg2          : out std_logic;
      use_of        : out std_logic;
      ----- Control each Entity read Operand -----
      alu_pc        : out std_logic;
      pc_rg         : out std_logic;
      alu_rd        : out std_logic;
      sh_rd         : out std_logic;
      mem_rd        : out std_logic;
      ----- Control Function of each Entity -----
      rf_write      : out std_logic;
      rf_in1        : out std_logic_vector(3 downto 0);
      rf_in2        : out std_logic_vector(3 downto 0);
      rf_des        : out std_logic_vector(3 downto 0);

```

```

alu_md      : out std_logic_vector(3 downto 0);
cond        : out std_logic_vector(3 downto 0);
set_fg      : out std_logic;
sh_md       : out std_logic_vector(1 downto 0);
op_regs     : out std_logic_vector(1 downto 0);
sh_out      : out std_logic;
start       : out std_logic;
not_inc     : out std_logic;
alu_use     : out std_logic;
fr_ctl      : out std_logic_vector(25 downto 0);
sh_in3      : out std_logic_vector(12 downto 0);
nENOUT      : out std_logic;
lock        : out std_logic;
nRW         : out std_logic;
nBW         : out std_logic;
mreq        : out std_logic;
seq         : out std_logic);
end ctl;

```

architecture rtl_ctl of ctl is

----- Decode Process -----

```

signal reg_no,inst : std_logic_vector(4 downto 0);
signal temp_rf,dest : std_logic_vector(3 downto 0);
signal pt_inx,shf,nByte,work,inc,link : std_logic;
signal wr_back,fg_set,not_wr : std_logic;
signal top1,top2 : std_logic_vector(3 downto 0);

```

----- Execute Process -----

```

signal cycle : std_logic_vector(4 downto 0);
signal rf,dest_rf : std_logic_vector(3 downto 0);
signal tp_inst : std_logic_vector(31 downto 0);
signal pc_reg,not_gct,wr_regs,wr_mem,meq,sc : std_logic;
signal bypass,Byte,from_tp,can_dc,out_mem,new_adr,use_off : std_logic;

```

----- Others -----

```

signal fin_mul : std_logic;
signal fw1,fw2,rg1,rg2,p1,p2 : std_logic;

```

```

-- signal fyes : std_logic; -- use to tell in 2nd cycle of decode not do forwarding
-- signal D_ir : std_logic_vector(31 downto 0);
-- signal nd : std_logic;

begin

    mreq          <= meq;
    seq           <= sc;
    nRW           <= wr_mem and clk;
    nENOUT        <= wr_mem;
    nBW           <= Byte;
    rf_write      <= wr_regs;
    start         <= work;
    fin_mul       <= done when inst = "10001" else '0';
    pc_rg         <= pc_reg;
    use_of        <= use_off;

-----
-- cstate = N          have ir <= instruction 'coz last cycle of Store inst. is N then
--(mreq,se = 00)       new inst. must start with N cycle not S cycle so last exec. of Store
--                     must set not_get = '0' and from_tp = '1'
----- SIGNAL FROM EXECUTE PROCESS. -----
-- not_get             get new instruction or not
-- from_tp             get new instruction from tp_inst or memory

----- VARIABLE CONTROL -----
-- not_dc              next cycle will can decode new instruction or not(Must decide with can_de and
--                     fin_mul that send from Execute process.
-- up                  increment or subtraction

----- SIGNAL CONTROL -----
-- mar_rd              '1' when must use address from Reg (Post Index) by keep it in temp
--                     and use it in next cycle.
-- mem_rd              '1' when must send value to memory (swap or store)
-- sh_rd               '1' when must use shifter
-- alu_rd              '1' when must use alu
-- use_off             '1' when must use offset value to branch how from base (Another will not send
value into Bus.)

```



```
-- shf          exec. that inst. not have shift. use only data processing exec.
-- not_wr      exec. that inst. is about compare that not write result to register
-- pt_inx     exec. that is post indexing
```

```
-- Decode in falling clk (falling clk = rising rclk)
```

```
DECODE_1:
```

```
process(reset,rclk,st_de)
```

```
    variable count    : std_logic_vector(4 downto 0);
```

```
    variable ir       : std_logic_vector(31 downto 0);
```

```
    variable list     : std_logic_vector(15 downto 0);
```

```
    variable off_reg : std_logic_vector(11 downto 0);
```

```
    variable temp,tp_md : std_logic_vector(3 downto 0);
```

```
    variable tp_byte,mul_acc,ioffset,ld_st,up,not_de : std_logic;
```

```
    variable op1,op2 : std_logic_vector(3 downto 0);
```

```
begin
```

```
    if (reset = '0' or st_de = '0') then
```

```
        not_de := '0';
```

```
        ioffset := '0';
```

```
        up := '0';
```

```
        mul_acc := '0';
```

```
        ld_st := '0';
```

```
        tp_byte := '0';
```

```
        count := "00000";
```

```
        temp := "0000";
```

```
        tp_md := "1101";
```

```
        ir := (others => '0');
```

```
        off_reg := (others => '0');
```

```
        list := (others => '0');
```

```
        op1 := "1111";
```

```
        op2 := "1111";
```

```
        work <= '1';
```

```
        pt_inx <= '0';
```

```
        shf <= '0';
```

```
        nByte <= '0';
```

```
        link <= '0';
```

```

not_wr <= '0';
wr_back <= '0';
fg_set <= '0';
inc <= '0';
dest <= "0000";
temp_rf <= "0000";
reg_no <= "00000";
inst <= "11111";
alu_rd <= '1';
sh_rd <= '1';
mem_rd <= '0';
mar_rd <= '0';
sh_in3 <= (others => '0');
fr_ctl <= (others => '0');
cond <= "1110";
alu_md <= "1101";
sh_md <= "00";
op_regs <= "01";
use_off <= '0';
alu_pc <= '0';
elsif rising_edge(rclk) then
    if (not_get = '0') then
        if (from_tp = '0') then
            ir := instruc;
        else
            ir := tp_inst;
        end if;
    end if;
    if (cond_ok = '0') then
        not_de := '0';
    end if;
    shf <= '0';
    if (can_de = '1' or not_de = '0' or fin_mul = '1') then
        cond <= ir(31 downto 28);
    end if;
case ir(27 downto 26) is

```

```

when "00" =>
  use_off <= '0';
if (((ir(4) and ir(7)) = '0') or ir(25) = '1') then
  ----- Data Processing -----
  work   <= '0';
  tp_md  := ir(24 downto 21);
  inst   <= '0' & ir(24 downto 21);
  fg_set <= ir(20);
  sh_rd  <= '1';
  mem_rd <= '0';
  mar_rd <= '0';
  dest   <= ir(15 downto 12);
  alu_md <= ir(24 downto 21);
  if ir(24 downto 23) = "10" then
    -- TST,TEQ,CMP,CMN
    not_wr <= '1';
  else
    not_wr <= '0';
  end if;
  if (ir(25) = '0') then
    ----- Register Operand -----
    sh_md <= ir(6 downto 5);
    temp_rf <= ir(19 downto 16);
    op2    := ir(3 downto 0);
    if (ir(4) = '1') then
      -- shift amount from register
      op_regs <= "00";
      sh_rd <= '1';
      op1    := ir(11 downto 8); -- amount shift
      shf    <= '1';
      not_de := '1';
      alu_rd <= '0';
    else
      -- shift amount is imm. value
      op1    := ir(19 downto 16);
      op_regs <= "01";
    end if;
  end if;
end if;

```

```

sh_in3(12 downto 8) <= ir(11 downto 7);
not_de := '0';
alu_rd <= '1';
end if;

else
----- Immediate Operand -----
sh_in3 <= ir(11 downto 8) & '0' & ir(7 downto 0);
op_regs <= "10";
sh_md <= "11";
op1 := ir(19 downto 16);
alu_rd <= '1';
if ir(15 downto 12) = "1111" then
not_de := '1';
else
not_de := '0';
end if;
end if;

else
not_de := '1';
if (ir(24) = '0') then
----- Multiply -----
op1 := ir(3 downto 0);
op2 := ir(11 downto 8);
inst <= "10001";
dest <= ir(19 downto 16);
fg_set <= ir(20);
work <= '1';
alu_rd <= '0';
sh_rd <= '0';
mem_rd <= '0';
mar_rd <= '0';
sh_md <= "00";
op_regs <= "01";
sh_in3(12 downto 8) <= "00000";
if (ir(21) = '1') then
temp_rf <= ir(15 downto 12);

```

```

        mul_acc := '1';
    else
        mul_acc := '0';
    end if;
else

```

----- Data Swap -----

```

    work    <= '0';
    nByte   <= ir(22);
    fg_set  <= '0';
    dest    <= ir(15 downto 12);
    temp_rf <= ir(3 downto 0);
    inst    <= "10110";
    alu_md  <= "1101";
    op_regs <= "01";
    sh_md   <= "00";
    sh_rd   <= '1';
    alu_rd  <= '1';
    mem_rd  <= '0';
    mar_rd  <= '0';
    op2     := ir(19 downto 16);
    sh_in3(12 downto 8) <= "00000";
end if;
end if;

```

when "01" =>

----- Single Data Transfer -----

```

    work    <= '0';
    not_de  := '1';
    up      := ir(23);
    ioffset := ir(25);
    off_reg := ir(11 downto 0);
    tp_byte := ir(22);
    wr_back <= ir(21);
    temp_rf <= ir(19 downto 16);

```

-- Set operand that post-index and pre-index difference..

-- ld_st set when want it to check offset

```

if (ir(24) = '0') then
    -- post indexing
    pt_inx  <= '1';
    op_regs <= "01";
    sh_md   <= "00";
    sh_in3(12 downto 8) <= "00000";
    nByte   <= ir(22);
    use_off <= '0';
    if (ir(20) = '0') then
        -- Store
        op2    := ir(15 downto 12);
        op1    := ir(19 downto 16);
        mem_rd <= '1';
        mar_rd <= '1';
        alu_rd <= '0';
        sh_rd  <= '0';
    else
        op2    := ir(19 downto 16);
        mem_rd <= '0';
        alu_rd <= '1';
        sh_rd  <= '1';
        mar_rd <= '0';
        alu_md <= "1101";
    end if;
else
    -- pre indexing
    ld_st    := '1';
    pt_inx  <= '0';
    op1     := ir(19 downto 16);
    mem_rd <= '0';
    mar_rd <= '0';
    if (up = '0') then
        alu_md <= "0010";
    else

```

```

        alu_md <= "0100";
    end if;
end if;

if (ir(20) = '1') then
    -- Load
    inst <= "10010";
    dest <= ir(15 downto 12);
else
    -- Store
    inst <= "10011";
    temp := ir(15 downto 12);
end if;

when "10" =>
    not_de := '1';
    fg_set <= '0';
    work <= '0';

    if (ir(25) = '0') then
        ----- Block Data Transfer -----
        -- use sh_in3(4 downto 0) for calculate distance
        list := ir(15 downto 0);
        op1 := ir(19 downto 16);
        wr_back <= ir(21);
        temp_rf <= ir(19 downto 16);
        pt_inx <= not(ir(24));
        usc_off <= '0';
        sh_rd <= '0';
        mem_rd <= '0';
        alu_rd <= '1';
        inc <= ir(23);
        count := "00000";
        for i in 0 to 15 loop
            if (list(i) = '1') then
                count := count + "1";
            end if;
        end loop;
    end if;
end if;

```

```

end loop;
reg_no <= count;
if (ir(23) = '0') then
    -- Decrement
    alu_md <= "0010";
    mar_rd <= '0';
    op_regs <= "10";
    sh_md <= "00";
    sh_in3(12 downto 5) <= "00010000";
    if (ir(24) = '0') then
        -- Post Index
        sh_in3(4 downto 0) <= count - "1";
    else
        -- Pre Index
        sh_in3(4 downto 0) <= count;
    end if;
else
    -- Increment
    alu_md <= "0100";
    if (ir(24) = '0') then
        -- Post Index
        mar_rd <= '1';
    else
        -- Pre Index
        mar_rd <= '0';
        sh_in3(12 downto 0) <= "000100000001";
        op_regs <= "10";
        sh_md <= "00";
    end if;
end if;
if (ir(20) = '1') then
    -- Load
    inst <= "10100";
else
    -- Store
    inst <= "10101";

```



```

end if;
else
----- Branch -----
link    <= ir(24);
inst    <= "10000";
op_regs <= "01";
sh_md   <= "00";
alu_md  <= "0100";
op1     := "1111";
use_off <= '1';
alu_rd  <= '1';
sh_rd   <= '1';
mar_rd  <= '0';
mem_rd  <= '0';
fr_ctl  <= ir(23 downto 0) & "00";
alu_pc  <= ir(24);

end if;
when others =>
work    <= '0';
sh_rd   <= '0';
alu_rd  <= '0';
mar_rd  <= '0';
mem_rd  <= '0';
use_off <= '0';
inst    <= "11111";

end case;
----- Not First Decode -----
else
alu_pc <= '0';
if (inst = "10010" or inst = "10011") then
-- 2nd Decode of Load-Store
if (pt_inx = '1') then
ld_st := '1';
pt_inx <= '0';
op1 := temp_rf;
mar_rd <= '0';

```

```

mem_rd <= '0';
if (up = '0') then
    alu_md <= "0010";
else
    alu_md <= "0100";
end if;

else
    nByte <= tp_byte;
    use_off <= '0';
    if (inst = "10011") then
        op2 := temp;
        mem_rd <= '1';
        mar_rd <= '0';
        alu_rd <= '0';
        sh_rd <= '0';
    else
        alu_rd <= '0';
        sh_rd <= '0';
    end if;
end if;

elsif (inst = "10100" or inst = "10101") then
    -- Load or Store Multiple
    if (cycle = "00000") then
        sh_in3(12 downto 5) <= "00010000";
        sh_in3(4 downto 0) <= count;
        op_regs <= "10";
        sh_md <= "00";
        alu_rd <= '0';
        sh_rd <= '0';
        mar_rd <= '0';
    end if;

    for i in 0 to 15 loop
        if (list(i) = '1') then
            temp := CONV_STD_LOGIC_VECTOR(i,4);
            reg_no <= reg_no - "1";
            list(i) := '0';
        end if;
    end loop;
end if;

```

```

        exit;
    end if;
end loop;
if (inst = "10100") then -- Load
    dest    <= temp;
    mem_rd <= '0';
else -- Store
    op2     := temp;
    mem_rd <= '1';
end if;
else
    use_off <= '0';
    if (inst = "10110") then
        -- Swap inst. must call reg_file to send value to store to mem.
        if (cycle = "00010") then
            op2     := temp_rf;
            mem_rd <= '1';
            alu_rd  <= '0';
            sh_rd   <= '0';
            mar_rd  <= '0';
        end if;
    end if;

    elsif shf = '1' then
        -- Data Processing that shift amount is reg. so must call reg_file
        -- to send value to alu..(2 operand use for shifter)
        shf    <= '1';
        alu_rd <= '1';
        sh_rd  <= '0';
        alu_md <= tp_md;
        op1    := temp_rf;
    end if;
end if;

    elsif (inst = "10001") then
        -- Multiply
        work <= '0';
        if (mul_acc = '1') then
            -- Multiply Accumulate that add result with register value.
            alu_md <= "0100";

```

```

        alu_rd  <= '1';
        op1    := temp_rf;
    else
-- Multiply not Accumulate so alu only move result to alu_out
        alu_md <= "1101";
    end if;
    else
-- not decode new instruction and no instruction that must call reg_file more that one time
        alu_rd  <= '0';
        sh_rd   <= '0';
        mar_rd  <= '0';
        mem_rd  <= '0';
    end if;
end if;
end if;

-- bypass tell to send signal to bypass value to shifter and tell alu to move
-- bypass set only when not have to decode new instruction.
if (bypass = '1') then
    sh_md  <= "00";
    op_regs <= "01";
    alu_md <= "1101";
    sh_rd  <= '1';
    alu_rd <= '0';
    mar_rd <= '0';
    mem_rd <= '0';
    use_off <= '0';
    sh_in3(12 downto 8) <= "00000";
end if;

-- ld_st tell that use below only load/store instruction
-- set offset value can use both pre-indexing and post-indexing
if (ld_st = '1') then
    ld_st  := '0';
    sh_rd  <= '1';
    alu_rd <= '1';

```

```

if (ioffset = '0') then
    -- offset is imm. value
    use_off <= '1';
    fr_ctl(25 downto 12) <= (others => '0');
    fr_ctl(11 downto 0) <= off_reg;
    op_regs <= "01";
    sh_md <= "00";
else
    -- offset is register
    use_off <= '0';
    sh_md <= off_reg(6 downto 5);
    op2 := off_reg(3 downto 0);
    op_regs <= "01";
    sh_in3(12 downto 8) <= off_reg(11 downto 7);
end if;
end if;
end if;

rf_in1 <= op1;
rf_in2 <= op2;
top1 <= op1;
top2 <= op2;
end process DECODE_1;

```

-
- forw1 send output from alu when is forwarding or reg. value is address
 - reg1 send reg. value into bus when R0-R14 is operand
 - pc1 send pc value into bus when R15 is operand

SET_SIGNAL_BUS1:

Process (top1,dest_rf,new_adr,wr_regs)

variable nforw : std_logic;

begin

if wr_regs = '1' then

if top1 = dest_rf then

nforw := '0';

```

else
    nforw := '1';
end if;

else
    nforw := '1';
end if;

if(top1 = "1111" and new_adr = '0') then
    fw1    <= '0';
    rg1    <= '0';
    pl     <= '1';
elsif (nforw = '0' or new_adr = '1') then
    fw1 <= '1';
    rg1    <= '0';
    pl     <= '0';
else
    fw1    <= '0';
    rg1    <= '1';
    pl     <= '0';
end if;
end process SET_SIGNAL_BUS1;

```

CHECKING_BUS1:

Process (reset,clk)

begin

```

if reset = '0' then
    forw1 <= '0';
    reg1  <= '0';
    pcl   <= '1';
elsif rising_edge(clk) then
    forw1 <= fw1;
    reg1  <= rg1;
    pcl   <= pl;
end if;

```

end process CHECKING_BUS1;

```

-- forw2 send output from alu when is forwarding or reg. value is address
-- reg2  send reg. value into bus when R0-R14 is operand
-- pc2   send pc value into bus when R15 is operand
-- mem_ot send data that read from memory into bus when is Loading

```

SET_SIGNAL_BUS2:

Process (top2,dest_rf,use_off,out_mem,wr_regs)

variable nforw : std_logic;

begin

if wr_regs = '1' then

if top2 = dest_rf then

nforw := '0';

else

nforw := '1';

end if;

else

nforw := '1';

end if;

if (use_off or out_mem) = '1' then

fw2 <= '0';

rg2 <= '0';

p2 <= '0';

else

if top2 = "1111" then

fw2 <= '0';

rg2 <= '0';

p2 <= '1';

elsif nforw = '0' then

fw2 <= '1';

rg2 <= '0';

p2 <= '0';

else

fw2 <= '0';

rg2 <= '1';

p2 <= '0';

```

        end if;
    end if;
end process SET_SIGNAL_BUS2;

```

CHECKING_BUS2:

Process (reset,clk)

```

begin
    if reset = '0' then
        forw2 <= '0';
        reg2  <= '0';
        pc2   <= '1';
        mem_ot <= '0';
    elsif rising_edge(clk) then
        forw2 <= fw2;
        reg2  <= rg2;
        pc2   <= p2;
        mem_ot <= out_mem;
    end if;
end process CHECKING_BUS2;

```

-- inst value is

```

--      "00000" - "01111" Data Processing
--          "10000"          Branch and Branch with Link
--          "10001"          Multiply and Multiply Accumulate
--          "10010"          Load
--          "10011"          Store
--          "10100"          Load Multiple
--          "10101"          Store Multiple
--          "10110"          Swap

```

----- SIGNAL FROM DECODE PROCESS -----

```

-- link      set from Decode process tell Branch with Link instruction Exec.
-- dest      destination register to keep output
-- wr_regs   '1' tell to write Register (and with ph)

```

----- SIGNAL CONTROL -----


```

-- bypass Decode. tell to send signal control to tell alu,shifter pass value
--
--          it use only instruction Load or Swap..
-- not_inc   Mar. to not increment pc
-- alu_use   Mar. to use alu_out to mar..(N must use 2 sig, S use only not_inc)

```

EXECUTE1:

```
process (reset,rclk)
```

```
    variable cyc      : std_logic_vector(4 downto 0);
```

```
    variable check,chk : std_logic;
```

```
begin
```

```
    if (reset = '0') then
```

```
        chk      := '0';
```

```
        check    := '0';
```

```
        cyc      := "00000";
```

```
        not_inc  <= '0';
```

```
        alu_use  <= '0';
```

```
        pc_reg   <= '0';
```

```
        not_get  <= '0';
```

```
        wr_regs <= '0';
```

```
        wr_mem  <= '0';
```

```
        meq     <= '0';
```

```
        se      <= '1';
```

```
        can_de  <= '0';
```

```
        lock    <= '0';
```

```
        bypass  <= '0';
```

```
        Byte    <= '0';
```

```
        set_fg  <= '0';
```

```
        from_tp <= '0';
```

```
        dest_rf <= "1111";
```

```
        rf      <= "0000";
```

```
        tp_inst <= (others => '0');
```

```
        sh_out  <= '0';
```

```
        out_mcm <= '0';
```

```
        new_adr <= '0';
```

```
    elsif rising_edge(rclk) then
```

```
        if (cond_ok = '1') then
```

```
if (inst(4) = '0') then
```

```
----- Data Processing -----
```

```
    Byte    <= '0';
    wr_mem  <= '0';
    lock    <= '0';
    bypass  <= '0';
    from_tp <= '0';
    dest_rf <= dest;
    sh_out  <= '0';
    out_mem <= '0';
```

```
    if shf = '0' then
```

```
        -- No shift
```

```
        set_fg <= fg_set;
        not_get <= '0';
```

```
    if (cyc= "00000") then
```

```
        alu_use <= '1';
        not_inc <= '0';
        can_de <= '0';
        meq     <= '0';
```

```
    if dest = "1111" then
```

```
        se <= '0';
        new_adr <= '1';
```

```
    else
```

```
        new_adr <= '0';
        se <= '1';
        cyc := "11111";
```

```
    end if;
```

```
        wr_regs <= ('1' xor not_wr);
```

```
elseif (cyc= "00001") then
```

```
    new_adr <= '0';
    wr_regs <= '0';
    meq <= '0';
    se <= '1';
    can_de <= '1';
    set_fg <= '0';
```

```
elseif (cyc= "00010") then
```

```

can_de <= '0';
cyc   := "11111";

end if;

else
    -- have shift
    if (cyc= "00000") then
        wr_regs <= '0';
        set_fg  <= '0';
        meq     <= '1';
        se      <= '0';
        if (dest = "1111") then
            not_get <= '0';
            can_de  <= '0';
        else
            not_get <= '1';
            can_de  <= '1';
        end if;
    elsif (cyc= "00001") then
        set_fg <= fg_set;
        alu_use <= '1';
        meq    <= '0';
        wr_regs <= ('1' xor not_wr);
        if (dest = "1111") then
            se <= '0';
            not_inc <= '1';
            new_adr <= '1';
        else
            new_adr <= '0';
            not_inc <= '0';
            se <= '1';
            not_get <= '0';
            can_de <= '0';
            cyc := "11111";
        end if;
    elsif (cyc= "00010") then
        new_adr <= '0';

```

```

        wr_regs <= '0';
        not_inc <= '0';
        meq <= '0';
        se <= '1';
        can_de <= '1';
    elsif (cyc= "00011") then
        can_de <= '0';
        cyc := "11111";
    end if;
end if;
else
case inst(2 downto 0) is
when "000" =>
    ----- Branch -----
        Byte <= '0';
        set_fg <= '0';
        wr_mem <= '0';
        not_get <= '0';
        from_tp <= '0';
        lock <= '0';
        bypass <= '0';
        dest_rf <= dest;
        sh_out <= '0';
        out_mem <= '0';
    if (cyc= "00000") then
        -- Branch with Link must keep pc into R14
        alu_use <= '1';
        not_inc <= '0';
        meq <= '0';
        se <= '0';
        can_de <= '0';
        wr_regs <= '0';
        new_adr <= '1';
    elsif (cyc= "00001") then
        pc_reg <= link;
        wr_regs <= link;

```

```

new_adr <= '0';
meq <= '0';
se <= '1';
can_de <= '1';

elsif (cyc= "00010") then

pc_reg <= '0';
wr_regs <= '0';
meq <= '0';
se <= '1';
can_de <= '0';
cyc := "11111";

end if;
when "001" =>
----- Multiply (not perfectly) -----
Byte <= '0';
wr_mem<= '0';
bypass <= '0';
lock <= '0';
from_tp <= '0';
dest_rf <= dest;
not_inc <= '0';
out_mem<= '0';
new_adr <= '0';
if (cyc= "00000") then
set_fg <= '0';
wr_regs <= '0';
meq <= '1';
sc <= '0';
can_de <= '0';
not_get <= '1';
sh_out <= '0';
else
if (fin_mul = '1') then
sh_out <= '1';
meq <= '0';
sc <= '1';

```

```

not_inc <= '0';
not_get <= '0';
wr_regs <= '1';
set_fg <= fg_set;
cyc := "11111";
end if;
end if;

when "010" =>
----- Load -----
set_fg <= '0';
wr_mem <= '0';
lock <= '0';
sh_out <= '0';

if (cyc= "00000") then
Byte <= '0';
bypass <= '1';
wr_regs <= '0';
not_get <= '1';
meq <= '0';
se <= '0';
can_de <= '0';
alu_use <= '1';
not_inc <= '1';
new_adr <= '1';
elsif (cyc= "00001") then
new_adr <= '0';
Byte <= nByte;
bypass <= '0';
meq <= '1';
se <= '0';
out_mem <= '1';

if (wr_back = '1') then
wr_regs <= '1';
dest_rf <= temp_rf;

```

```

end if;
    if (dest /= "1111") then
        tp_inst <= instruc;
        can_de  <= '1';
    end if;
elseif (cyc= "00010") then
    Byte    <= '0';
    meq     <= '0';
    not_inc <= '0';
    wr_regs <= '1';
    dest_rf <= dest;
    out_mem <= '0';
    if (dest = "1111") then
        se <= '0';
        new_adr <= '1';
    else
        not_get <= '0';
        from_tp <= '1';
        se <= '1';
        can_de <= '0';
        cyc := "11111";
    end if;
elseif (cyc= "00011") then
    new_adr <= '0';
    wr_regs <= '0';
    meq <= '0';
    sc <= '1';
    not_get <= '0';
    from_tp <= '0';
    can_de <= '1';
elseif (cyc= "00100") then
    can_de <= '0';
    cyc := "11111";
end if;
when "011" =>

```

----- Store -----

```

sct_fg  <= '0';
lock    <= '0';
bypass  <= '0';
sh_out  <= '0';

```

```

if(cyc= "00000") then

```

```

    Byte    <= '0';
    wr_regs <= '0';
    not_get  <= '1';
    wr_mem   <= '0';
    meq      <= '0';
    se       <= '0';
    not_inc  <= '1';
    can_de   <= '1';
    alu_use  <= not pt_inx;
    new_adr  <= not pt_inx;

```

```

elseif(cyc= "00001") then

```

```

    new_adr <= '0';
    Byte    <= nByte;
    tp_inst <= instruc;
    not_get  <= '0';
    from_tp  <= '1';
    wr_mem   <= '1';
    can_de   <= '0';
    not_inc  <= '0';
    alu_use  <= '0';
    cyc      := "11111";

```

```

    if(wr_back = '1') then

```

```

        wr_regs <= '1';
        dest_rf  <= temp_rf;

```

```

    end if;

```

```

end if;

```

```

when "100" =>

```

```

----- Load Multiple -----

```

```

sct_fg  <= '0';

```



```

        Byte    <= '0';
        wr_mem  <= '0';
        lock    <= '0';
        rf      <= dest;
        sh_out  <= '0';
        if (check = '1') then
-- do this cycles when last register is PC
        if (cyc= "00000") then
            new_adr <= '0';
            wr_regs <= '0';
            mcq     <= '0';
            se      <= '1';
            not_get <= '0';
            from_tp <= '0';
            can_de  <= '1';
        else
            can_de <= '0';
            cyc    := "11111";
            check := '0';
        end if;
        elsif (cyc = "00000") then
            new_adr <= '1';
            bypass  <= '1';
            wr_regs <= '0';
            not_get <= '1';
            meq     <= '0';
            sc      <= '0';
            can_de  <= '0';
            not_inc <= '1';
            alu_usc <= not (pt_inx and inc);
        elsif (cyc= "00001") then
            out_mem <= '1';
            new_adr <= '0';
            tp_inst <= instruc;
            if (wr_back = '1') then
                wr_regs <= '1';

```

```

        dest_rf <= temp_rf;
    end if;
    if (reg_no = "00000") then
        bypass <= '0';
        meq    <= '1';
        se     <= '0';
        if (dest /= "1111") then
            can_de <= '1';
        end if;
        chk := '1';
    else
        meq <= '0';
        se <= '1';
    end if;
    elsif (reg_no = "00000") then
        bypass <= '0';
        if (chk = '0') then
            meq    <= '1';
            se     <= '0';
            dest_rf <= rf;
            wr_regs <= '1';
            if (dest /= "1111") then
                can_de <= '1';
            end if;
        else
            cyc    := "11111";
            out_mem <= '0';
            meq    <= '0';
            not_inc <= '0';
            dest_rf <= rf;
            wr_regs <= '1';
            if (dest = "1111") then
                new_adr <= '1';
                se     <= '0';
                alu_use <= '1';
            end if;
        end if;
    end if;
end if;

```

```

        check    := '1';
    else
        not_get  <= '0';
        from_tp  <= '1';
        se       <= '1';
        can_de   <= '0';
    end if;
    end if;
    chk := not chk;
    else
        wr_regs <= '1';
        dest_rf  <= rf;
    end if;
when "101" =>
----- Store Multiple -----
        set_fg   <= '0';
        Byte     <= '0';
        bypass   <= '0';
        lock     <= '0';
        sh_out   <= '0';
    if (cyc = "00000") then
        new_adr <= '1';
        meq     <= '0';
        sc      <= '0';
        not_get <= '1';
        wr_regs <= '0';
        wr_mem  <= '0';
        can_dc  <= '0';
        alu_use <= not (pt_inx and inc);
        not_inc <= '1';
    elsif (cyc = "00001") then
        new_adr <= '0';
    if (wr_back = '1') then
        dest_rf <= temp_rf;
        wr_regs <= '1';
    end if;
end if;

```

```

        tp_inst <= instruc;
        wr_mem <= '1';
        se      <= '1';

    else

        wr_regs <= '0';
        dest_rf <= "1111";

    end if;

    if (reg_no = "00001") then
        can_de <= '1';
    elsif (reg_no = "00000") then
        se      <= '0';
        can_de <= '0';
        not_get <= '0';
        from_tp <= '1';
        not_inc <= '0';
        alu_use <= '0';
        cyc     := "11111";
    end if;

when "110" =>
----- Swap -----

        set_fg <= '0';
        sh_out <= '0';

    if (cyc = "00000") then
        new_addr <= '1';
        wr_mem <= '0';
        Byte     <= '0';
        bypass   <= '1';
        lock     <= '0';
        not_get  <= '1';
        from_tp  <= '0';
        wr_regs <= '0';
        meq      <= '0';
        se       <= '0';
        can_dc   <= '0';
        alu_use  <= '1';
        not_inc  <= '1';
    end if;

```

```

elsif (cyc= "00001") then
    Byte    <= nByte;
    tp_inst <= instruc;
    lock    <= '1';
    bypass  <= '0';
    out_mem <= '1';
elsif (cyc= "00010") then
    out_mem <= '0';
    new_adr <= '0';
    meq     <= '1';
    se      <= '0';
    can_de  <= '1';
elsif (cyc= "00011") then
    lock    <= '0';
    not_get <= '0';
    from_tp <= '1';
    wr_regs <= '1';
    dest_rf <= dest;
    wr_mem  <= '1';
    meq     <= '0';
    se      <= '1';
    can_de  <= '0';
    not_inc <= '0';
    cyc     := "11111";
end if;
when others =>
    Byte    <= '0';
    set_fg  <= '0';
    mcq     <= '0';
    se      <= '1';
    not_inc <= '0';
    wr_regs <= '0';
    wr_mem  <= '0';
    not_get <= '0';
    from_tp <= '0';
    can_de  <= '0';

```

```

        lock    <= '0';
        bypass  <= '0';
        sh_out  <= '0';

    end case;
end if;

    if (inst /= "11111") then
        cyc := cyc + "1";
    end if;

else
    Byte    <= '0';
    set_fg  <= '0';
    meq     <= '0';
    se      <= '1';
    not_inc <= '0';
    wr_regs <= '0';
    wr_mem  <= '0';
    not_get <= '0';
    from_tp <= '0';
    can_de  <= '0';
    lock    <= '0';
    bypass  <= '0';
    sh_out  <= '0';

end if;

end if;

    cycle <= cyc;

end process EXECUTE1;
WRITE_REGISTER:
    process (pc_reg,dest_rf)
    begin
        if (pc_reg = '1') then
            rf_des <= "1110";
        else
            rf_des <= dest_rf;
        end if;
    end process WRITE_REGISTER;

end rtl_ctl;

```

```

use IEEE.std_logic_1164.all;
use ieee.std_logic_arith.all;
use ieee.std_logic_unsigned.all;
use work.p_mem.all;

```

Entity memory is

```

-- generic parameters
-- port list
port(rw      : in std_logic;
     bw      : in std_logic;
     addr    : in std_logic_vector(31 downto 0);
     mdata   : inout std_logic_vector(31 downto 0));
end memory;

```

architecture rtl_mem of memory is

```

signal mem : mem_table := mem_constant;
alias byte0 : std_logic_vector(7 downto 0) is mdata(7 downto 0);
alias byte1 : std_logic_vector(7 downto 0) is mdata(15 downto 8);
alias byte2 : std_logic_vector(7 downto 0) is mdata(23 downto 16);
alias byte3 : std_logic_vector(7 downto 0) is mdata(31 downto 24);
alias nb : std_logic_vector(1 downto 0) is addr(1 downto 0);

```

begin

```

-- concurrent statements
MANAGE:
Process (bw,rw,addr)
variable post : integer;
begin
post := ((conv_integer(addr))/4)*4;
if rw = '1' then -- Read Memory
if bw = '1' then -- Byte
case nb is
when "00" => byte0 <= mem(post);
when "01" => byte1 <= mem(post+1);

```

```
when "10" => byte2 <= mem(post+2);
when others => byte3 <= mem(post+3);
end case;
else -- word
mdata <= mem(post+3) & mem(post+2) & mem(post+1) & mem(post);
      end if; -- if (bw = '1')
      else
mdata <= (others => 'Z');
      end if;
end process MANAGE;
end rtl_mem;
```



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```
-- ARM begin work in falling edge clk
```

```
library IEEE;
```

```
use IEEE.std_logic_1164.all;
```

```
Entity ARM is
```

```
    port(clk          : in std_logic;
         reset        : in std_logic;
         mdata        : inout std_logic_vector(31 downto 0);
         addr         : out std_logic_vector(31 downto 0);
         reg_out      : out std_logic_vector(31 downto 0);
         reg_rw       : out std_logic;
         lock         : out std_logic;
         RW           : out std_logic;
         BW           : out std_logic;
         oe           : out std_logic;
         mreq         : out std_logic;
         seq          : out std_logic;
         psw          : out std_logic_vector(3 downto 0));
```

```
end ARM;
```

```
Architecture rtl_ARM of ARM is
```

```
    component OSC4 -- 500K onchip oscillator
    Port (F8M      : out std_logic );
    End component;
```

```
    component ctl
    port(reset      : in std_logic;
         clk        : in std_logic;
         rclk       : in std_logic;
         instruc    : in std_logic_vector(31 downto 0);
         done       : in std_logic;
         cond_ok    : in std_logic;
         st_de      : in std_logic;
         mem_ot     : out std_logic;
         mar_rd     : out std_logic;
         forw1      : out std_logic;
```

```

forw2      : out std_logic;
pc1        : out std_logic;
pc2        : out std_logic;
reg1       : out std_logic;
reg2       : out std_logic;
use_of     : out std_logic;
alu_pc     : out std_logic;
pc_rg     : out std_logic;
alu_rd     : out std_logic;
sh_rd     : out std_logic;
mem_rd     : out std_logic;
rf_write   : out std_logic;
rf_in1     : out std_logic_vector(3 downto 0);
rf_in2     : out std_logic_vector(3 downto 0);
rf_des     : out std_logic_vector(3 downto 0);
alu_md     : out std_logic_vector(3 downto 0);
cond       : out std_logic_vector(3 downto 0);
set_fg     : out std_logic;
sh_md     : out std_logic_vector(1 downto 0);
op_regs    : out std_logic_vector(1 downto 0);
sh_out     : out std_logic;
start      : out std_logic;
not_inc    : out std_logic;
alu_use    : out std_logic;
fr_ctl     : out std_logic_vector(25 downto 0);
sh_in3     : out std_logic_vector(12 downto 0);
lock       : out std_logic;
nRW        : out std_logic;
nBW        : out std_logic;
nENOUT     : out std_logic;
mreq      : out std_logic;
seq        : out std_logic);

end component;

component alu
port(reset      : in std_logic;

```

```

    clk          : in std_logic;
    rclk         : in std_logic;
    set_fg      : in std_logic;
    sh_flag     : in std_logic;
    alu_rd      : in std_logic;
    alu_in1     : in std_logic_vector(31 downto 0);
    alu_in2     : in std_logic_vector(31 downto 0);
    alu_md      : in std_logic_vector(3 downto 0);
    cond        : in std_logic_vector(3 downto 0);
    cond_ok     : out std_logic;
    carry_f     : out std_logic;
    psw         : out std_logic_vector(3 downto 0);
    alu_out     : out std_logic_vector(31 downto 0));
end component;

```

```

component datamem

```

```

    port(clk          : in std_logic;
         rclk         : in std_logic;
         mem_rd      : in std_logic;
         noByte      : in std_logic_vector(1 downto 0);
         data_wr     : in std_logic_vector(31 downto 0);
         nBW        : in std_logic;
         data_ot     : out std_logic_vector(31 downto 0);
         instruc    : out std_logic_vector(31 downto 0);
         dat        : out std_logic_vector(31 downto 0);
         mdat       : in std_logic_vector(31 downto 0));
end component;

```

```

component mar

```

```

    port(reset      : in std_logic;
         rclk       : in std_logic;
         mar_in    : in std_logic_vector(31 downto 0);
         mar_rd    : in std_logic;
         mreq      : in std_logic;
         seq       : in std_logic;
         alu_use   : in std_logic;

```

```

        not_inc      : in std_logic;
        maddr       : out std_logic_vector(31 downto 0);
        pc          : out std_logic_vector(29 downto 0);
        st_de       : out std_logic);
end component;

```

```

component mul

```

```

    port(clk        : in std_logic;
         rclk       : in std_logic;
         start      : in std_logic;
         mul_in1    : in std_logic_vector(31 downto 0);
         mul_in2    : in std_logic_vector(31 downto 0);
         done       : out std_logic;
         mul_out    : out std_logic_vector(31 downto 0));

```

```

end component;

```

```

component shifter

```

```

port(sh_in1       : in std_logic_vector(7 downto 0);
     sh_in2       : in std_logic_vector(31 downto 0);
     sh_in3       : in std_logic_vector(12 downto 0);
     sh_md        : in std_logic_vector(1 downto 0);
     op_regs      : in std_logic_vector(1 downto 0);
     rclk         : in std_logic;
     sh_rd        : in std_logic;
     carry_f      : in std_logic;
     sh_flag      : out std_logic;
     shift_out    : out std_logic_vector(31 downto 0));

```

```

end component;

```

```

component reg_file

```

```

    port(rf_in1    : in std_logic_vector(3 downto 0);
         rf_in2    : in std_logic_vector(3 downto 0);
         rf_des    : in std_logic_vector(3 downto 0);
         rf_dataw  : in std_logic_vector(31 downto 0);
         rf_write  : in std_logic;
         clk       : in std_logic;

```

```

        rf_din1      : out std_logic_vector(31 downto 0);
        rf_din2      : out std_logic_vector(31 downto 0));
end component;
signal iclk : std_logic;           -- 500K onchip oscillator
signal clk : std_logic;           -- 500K onchip oscillator
signal rclk: std_logic;           -- inverse 500K onchip oscillator
signal done,cond_ok,mem_ot,mar_rd,forw1,forw2 : std_logic;
signal pc1,pc2,reg1,reg2,use_of,alu_pc,alu_rd,sh_rd,mem_rd,pc_rg : std_logic;
signal set_fg,sh_out,start,not_inc,alu_use,nRW,nBW,nENOUT : std_logic;
signal alu_md,cond : std_logic_vector(3 downto 0);
signal sh_md,op_regs : std_logic_vector(1 downto 0);
signal bus1,bus2,instruc : std_logic_vector(31 downto 0);
signal alu_in2,alu_out : std_logic_vector(31 downto 0);
signal sh_flag,carry_f : std_logic;
signal sh_in3 : std_logic_vector(12 downto 0);
signal maddr : std_logic_vector(31 downto 0);
signal data_ot : std_logic_vector(31 downto 0);
signal shift_out,mul_out : std_logic_vector(31 downto 0);
signal meq,se : std_logic;
signal dat : std_logic_vector(31 downto 0);
signal fr_ctl : std_logic_vector(25 downto 0);
signal pc : std_logic_vector(29 downto 0);
signal temp : std_logic_vector(31 downto 0);
signal rf_din1,rf_din2,rf_dataw : std_logic_vector(31 downto 0);
signal rf_in1,rf_in2,rf_des : std_logic_vector(3 downto 0);
signal rf_write : std_logic;
signal st_de : std_logic;

begin
-- concurrent statements
    RW <= nRW;
    BW <= nBW;
    addr <= maddr;
    bus1 <= alu_out when forw1 = '1' else (others => 'Z');
    bus1 <= (pc & "00") when pc1 = '1' else (others => 'Z');
    bus1 <= rf_din1 when rcg1 = '1' else (others => 'Z');
    bus2 <= data_ot when mem_ot = '1' else (others => 'Z');

```

```

bus2 <= alu_out when forw2 = '1' else (others => 'Z');
bus2 <= (pc & "00") when pc2 = '1' else (others => 'Z');
bus2 <= rf_din2 when reg2 = '1' else (others => 'Z');
bus2(25 downto 0) <= fr_ctl when use_of = '1' else (others => 'Z');
bus2(31 downto 26) <= (others => fr_ctl(25)) when use_of = '1' else (others => 'Z');
oe <= nENOUT;
alu_in2 <= mul_out when sh_out = '1' else shift_out;
mreq <= mcq;
seq <= sc;
mdata <= dat when nENOUT = '1' else (others => 'Z');
reg_out <= rf_dataw;
reg_rw <= rf_write;

-- alu_pc => enable D-FF to keep value maddr for write to Register in next cycle
-- that is Return-addresses of Branch
-- pc_rg => select value to rf_dataw (Address (Branch only) or Alu output)
KEEP_MADDR:
Process (clk)
begin
    if rising_edge(clk) then
        if alu_pc = '1' then
            temp <= maddr;
        end if;
    end if;
end process KEEP_MADDR;
rf_dataw <= temp when pc_rg = '1' else alu_out;

-- CLOCK INSIDE FPGA
-- UOSC4: OSC4 port map (F8M=>ICLK); -- 500K onchip oscillator

clk <= iclk and '1';      -- 500K onchip oscillator
rclk <= iclk xor '1';    -- inverse 500K onchip oscillator

use_control:ctl port map(reset => rreset,

                                clk      => clk,
                                rclk     => rclk,
                                instruc => instruc, -- data from memory

```

done => done,
cond_ok => cond_ok,
st_de => st_de,
mem_ot => mem_ot,
mar_rd => mar_rd,
forw1 => forw1,
forw2 => forw2,
pc1 => pc1,
pc2 => pc2,
reg1 => reg1,
reg2 => reg2,
use_of => use_of,
alu_pc => alu_pc,
pc_rg => pc_rg,
alu_rd => alu_rd,
sh_rd => sh_rd,
mem_rd => mem_rd,
rf_write => rf_write,
rf_in1 => rf_in1,
rf_in2 => rf_in2,
rf_des => rf_des,
alu_md => alu_md,
cond => cond,
set_fg => set_fg,
sh_md => sh_md,
op_regs => op_regs,
sh_out => sh_out,
start => start,
not_inc => not_inc,
alu_use => alu_use,
fr_ctl => fr_ctl,
sh_in3 => sh_in3,
lock => lock,
nENOUT => nENOUT,
nRW => nRW,
nBW => nBW,

```

        mreq    => meq,
        seq     => se);

use_alu:alu port map(reset => reset,

        clk     => clk,
        rclk    => rclk,
        set_fg  => set_fg,
        sh_flag => sh_flag,
        alu_rd  => alu_rd,
        alu_in1 => bus1,
        alu_in2 => alu_in2,
        alu_md  => alu_md,
        cond    => cond,
        cond_ok => cond_ok,
        carry_f => carry_f,
        psw     => psw,
        alu_out => alu_out);

use_datamem:datamem port map(clk => clk,

        rclk    => rclk,
        mem_rd  => mem_rd,
        noByte  => maddr(1 downto 0),
        data_wr => bus2,
        nBW     => nBW,
        data_ot => data_ot,

        instruc => instruc,
        dat     => dat,

        mdat    => mdata);

use_mar:mar port map(reset => reset,

        rclk    => rclk,
        mar_in  => bus1,
        mar_rd  => mar_rd,
        mreq    => meq,
        seq     => se,
        alu_use => alu_use,

```



```

not_inc => not_inc,
maddr   => maddr,
pc      => pc,
st_de   => st_de);

use_mul:mul port map(clk => clk,

rclk    => rclk,
start   => start,
mul_in1 => bus1,
mul_in2 => bus2,
done    => done,
mul_out => mul_out);

use_shift:shifter port map(sh_in1 => bus1(7 downto 0),

sh_in2 => bus2,
sh_in3 => sh_in3,
sh_md  => sh_md,
op_regs => op_regs,
rclk   => rclk,
sh_rd  => sh_rd,
carry_f => carry_f,
sh_flag => sh_flag,
shift_out => shift_out);

use_rf:reg_file port map(rf_in1 => rf_in1,

rf_in2 => rf_in2,
rf_des => rf_des,

rf_dataw => rf_dataw,
rf_write => rf_write,
clk      => clk,

rf_din1 => rf_din1,
rf_din2 => rf_din2);

end rtl_ARM;

```

ข. ประยุกต์และวิเคราะห์การใช้ ASM ในการทวนสอบ

1 การทวนสอบการทำงานของหน่วยคำนวณและตรรกะ

Rule : ExecuteALU

```

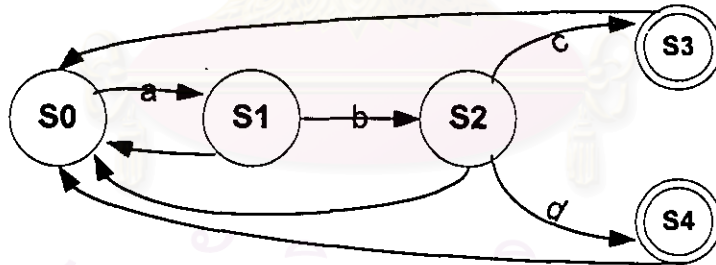
If ExecuteOK and ALUInstr(Instr) then
  If Satisfies(Status, CondCode(Instr)) then
    If WriteResult(Instr) then
      Contents(DesReg) := ALU( ALUop(Instr), Aop, Bop, Carry(Status))
    Endif
  If SetCondCode(Instr) then
    Status := UpdateStatus( Status, ALUop(Instr), Aop, Bop, ShiftCarryOp)
  Endif
Endif

```

Specification :

- Rule a : ExecuteOK and ALUInstr(Instr)
- Rule b : Satisfies(Status, CondCode(Instr))
- Rule c : WriteResult(Instr)
- Rule d : SetCondCode(Instr)

แทนด้วยสเตตแมชชีน :



รูปที่ 1 Finite State Machine (FSM) ของคุณลักษณะที่ต้องการของหน่วยคำนวณและตรรกะ

การสร้าง : เราสามารถแทนการทำงานของ VHDL ด้วยสายอักขระการทำงานดังนี้

ตารางที่ 1. 1 ผลจากการแทนโมดูลที่ออกแบบด้วย VHDL เข้าสู่ FSM ของหน่วยคำนวณและตรรกะ

สายอักขระ	การทำงาน	ผลที่ได้
Ac	ExcuteOK and ALUInstr(Instr) และ WriteResult(Instr)	Not accept
Acd	ExcuteOK and ALUInstr(Instr) และ WriteResult(Instr) และ SetCondCode(Instr)	Not accept
Ad	ExcuteOK and ALUInstr(Instr) และ SetCondCode(Instr)	Not accept

สรุปผลที่ได้

พบว่าจากการสร้างส่วนการทำงานของหน่วยคำนวณและตรรกะในส่วนของโมดูลที่ออกแบบเองด้วย VHDL มีข้อผิดพลาดในส่วนที่ไม่ได้มีการตรวจสอบว่าเงื่อนไขค่าแฟลคก่อนที่จะเริ่มเข้าทำงาน ซึ่งเป็นส่วนของสายอักขระ b (Satisfies(Status,Condcode(Instr)) ที่ขาดหายไป ผลจากข้อผิดพลาด ณ. จุดนี้ไม่กระทบต่อการทำงานของหน่วยคำนวณและตรรกะ ทำให้การจำลองการทำงานไม่สามารถตรวจสอบข้อผิดพลาดจุดนี้ได้ และผลจากข้อผิดพลาดนี้ทำให้โมดูลที่ออกแบบมีการทำงานตลอดเวลาจึงทำให้สิ้นเปลืองพลังงานที่ใช้ในการประมวลผลมากกว่าปกติ

2 การทวนสอบการทำงานของรีจิสเตอร์

Rule : Register_file

```

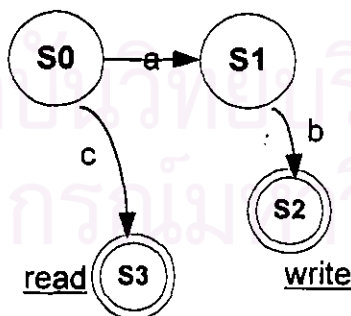
If rf_write and Content(DesReg) then
    Content(Desop) = Content(DesReg)
elsif rf_read then
    Aop = Content(AopReg)
    Bop = Content(BopReg)
End if;

```

Specification :

Rule a : rf_write
 Rule b : Content(DesReg)
 Rule c : rf_read

แทนด้วยสเตตแมชชีน :



รูปที่ 2 Finite State Machine (FSM) ของคุณลักษณะที่ต้องการของรีจิสเตอร์

การสร้าง : เราสามารถแทนการทำงานของ VHDL ด้วยสายอักขระการทำงานดังนี้

ตารางที่ 2 ผลจากการแทนโมดูลที่ออกแบบด้วย VHDL เข้าสู่ FSM ของหน่วยรีจิสเตอร์

สายอักขระ	การทำงาน	ผลที่ได้
ab	Rf_write and Content(DesReg)	Accept
c	Rf_read	Accept

สรุปผลที่ได้

พบว่าโมดูลที่ออกแบบด้วยภาษา VHDL ของหน่วยรีจิสเตอร์ไม่มีข้อผิดพลาด ทำให้ Finite State Machine ที่เป็นคุณลักษณะที่กำหนด ขอมรับการงานที่ป้อนให้ผ่านทางสายอักขระ ทั้งในส่วนของการอ่านและเขียนข้อมูลลงบนรีจิสเตอร์

3 การทวนสอบการทำงานของหน่วยการเก็บข้อมูลจากหน่วยความจำของรีจิสเตอร์

Rule : Single Load

```

If SingleLoadInstr(ExecuteInstr) then
  If ExecuteMode = first-step and Satisfies(Status, CondCode(executeInstr) then
    AddrReg := MemAddr
    ExecuteMode := load-read-memory
    Bop := offset
  elsif ExecuteMode = load-read-memory then
    if ByteTransferInstr(ExecuteInstr) then
      DataIn := PadWord(Memory(AddrReg))
    else DataIn := MemoryWord(AddrReg)
    end if
    if WriteBack(ExecuteInstr) then
      Contents(BaseOp(ExcuteInstr)) := ALU ("+",Aop,Bop,0)
    End if
    ExecuteMode := load-write-register
  elsif ExcuteMode := load-write-register
    Contents(DesReg) := DataIn
    ExecuteMode := first-step
  End if
End if

```

Specification :

Rule a : SingleLoadInstr(ExecuteInstr)

Rule b : ExecuteMode = first-step and Satisfies(Status, CondCode
(executeInstr))

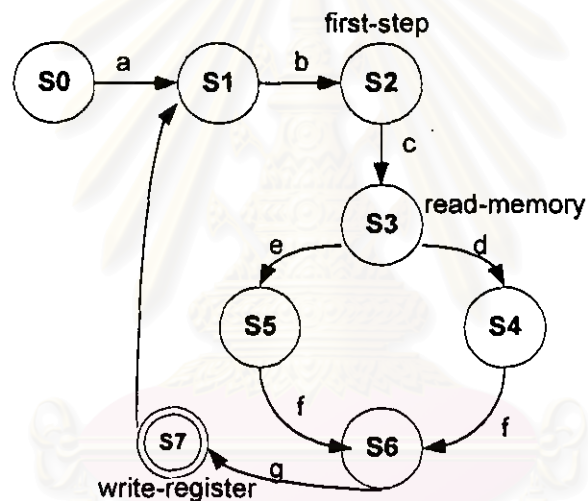
Rule c : ExecuteMode = load-read-memory

Rule d : ByteTransferInstr(ExecuteInstr)

Rule e : DataIn := MemoryWord(AddrReg)

Rule f : WriteBack(ExecuteInstr)

Rule g : ExcuteMode := load-write-register

แทนด้วยสเตตแมชชีน :

รูปที่ 3 Finite State Machine (FSM) ของคุณลักษณะที่ต้องการของหน่วยเก็บข้อมูลลงทะเบียน

การสร้าง : เราสามารถแทนการทำงานของ VHDL ด้วยสายอักขระการทำงานดังนี้

จุฬาลงกรณ์มหาวิทยาลัย

ตารางที่ 3 ผลจากการแทนโมดูลที่ออกแบบด้วย VHDL เข้าสู่ FSM ของหน่วยโหลด

สายอักษร	การทำงาน	ผลที่ได้
abcdfg	SingleLoadInstr(ExecuteInstr) และ ExecuteMode=first-step and Satisfies(Status, CondCode(ExecuteInstr)) และ ExecuteMode=load-register-memory และ ByteTransferInstr (ExecuteInstr) และ WriteBack(ExecuteInstr) และ ExecuteMode=load-write-register	Accept
abcefg	SingleLoadInstr(ExecuteInstr) และ ExecuteMode=first-step and Satisfies(Status, CondCode(ExecuteInstr)) และ ExecuteMode=load-register-memory และ ByteTransferInstr (ExecuteInstr) และ DataIn := PadWord(Memory(AddrReg)) และ ExecuteMode=load-write-register	Accept

สรุปผลที่ได้

พบว่าโมดูลที่ออกแบบด้วยภาษา VHDL ของหน่วยเก็บข้อมูลจากหน่วยความจำลงสู่รีจิสเตอร์ ไม่มีข้อผิดพลาด มีผลให้ Finite State Machine ที่เป็นคุณลักษณะที่กำหนด ขอมรับการดำเนินงานที่ป้อนให้ ผ่านทางสายอักษร โดยการทดสอบในส่วนนี้การทำงานจะอยู่ในลักษณะที่เรียงตามลำดับชั้น หากเกิดข้อผิดพลาด การทำงานจะคงสถานะเดิมทันที

4 การทวนสอบการทำงานของหน่วยการเก็บข้อมูลจากรีจิสเตอร์ลงสู่หน่วยความจำ

Rule : Single Store

```

If SingleInstr(ExecuteInstr) then
  If ExecuteMode = first-step and Satisfies(Status, CondCode(ExecuteInstr)) then
    MemAddr := AddrReg
    DataOut := Contents(DesReg)
    ExecuteMode := Store
    Bop := offset
  elsif ExecuteMode = store then
    if ByteTransferInstr(ExecuteInstr) then
      Memory(AddrReg) := DataOut
    else AssignWord(AddrReg,DataOut)
    end if
  end if

```

```

if WriteBack(ExecuteInstr) then
    Contents(Baseop(ExecuteInstr)) := ALU ("+", AOP,BOP,0)
end if
ExecuteMode := first-step
end if
end if

```

Specification :

Rule a : SingleStoreInstr(ExecuteInstr)

Rule b : ExecuteMode = first-step and Satisfies(Status,CondCode
(ExecuteInstr)))

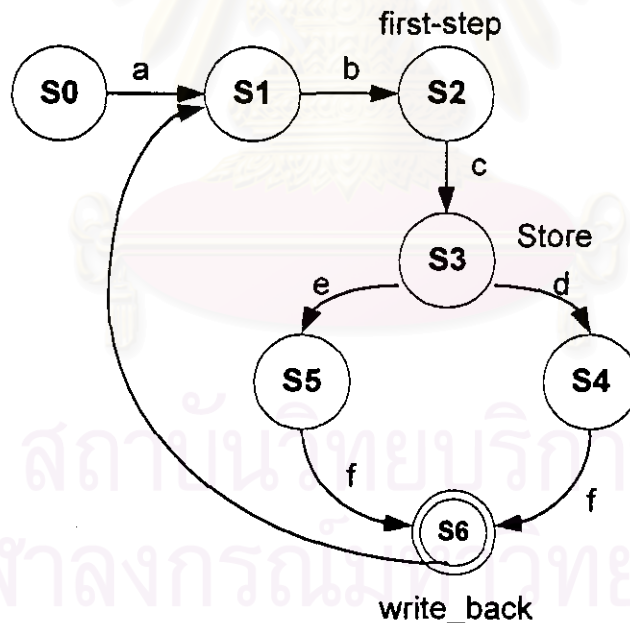
Rule c : ExecuteMode = store

Rule d : ByteTransferInstr(ExecuteInstr)

Rule e : AssignWord(AddrReg,DataOut)

Rule f : WriteBack(ExecuteInstr)

แทนด้วยสเตตแมชชีน :



รูปที่ 4 Finite State Machine (FSM) ของคุณลักษณะที่ต้องการของหน่วยเก็บข้อมูลลงหน่วยความจำ

การสร้าง : เราสามารถแทนการทำงานของ VHDL ด้วยสายอักขระการทำงานดังนี้

ตารางที่ 4 ผลจากการแทนโมดูลที่ออกแบบด้วย VHDL เข้าสู่ FSM ของหน่วยเก็บค่า

สายอักขระ	การทำงาน	ผลที่ได้
Abcdf	SingleStoreInstr(ExecuteInstr) และ ExecuteMode = first-step and Satisfies(Status,CondCode(ExecuteInstr)) และ ExecuteMode = store และ ByteTransferInstr(ExecuteInstr) และ WriteBack(ExecuteInstr)	Accept
Abcef	SingleStoreInstr(ExecuteInstr) และ ExecuteMode = first-step and Satisfies(Status,CondCode(ExecuteInstr)) และ ExecuteMode = store และ AssignWord(AddrReg,DataOut) WriteBack(ExecuteInstr)	Accept

สรุปผลที่ได้

พบว่าโมดูลที่ออกแบบด้วยภาษา VHDL ของหน่วยเก็บข้อมูลจากรีจิสเตอร์ลงสู่หน่วยความจำ ไม่มีข้อผิดพลาด มีผลให้ Finite State Machine ที่เป็นคุณลักษณะที่กำหนด ขอมรับการดำเนินงานที่ป้อนให้ผ่านทางสายอักขระ โดยการทดสอบในส่วนนี้การทำงานจะอยู่ในลักษณะที่เรียงตามลำดับขั้น หากเกิดข้อผิดพลาด การทำงานจะคงสถานะเดิมทันที

ประวัติผู้เขียน

นางสาว วรณรัช สันติอมรทัต เกิดวันที่ 15 กรกฎาคม พ.ศ. 2519 ที่อำเภอเมือง จังหวัดภูเก็ต สำเร็จการศึกษาปริญญาตรีวิศวกรรมศาสตรบัณฑิต สาขาไฟฟ้า ภาควิชาวิศวกรรมคอมพิวเตอร์ คณะวิศวกรรมศาสตร์ สถาบันเทคโนโลยีพระจอมเกล้าเจ้าคุณทหารลาดกระบัง ในปีการศึกษา 2540 และเข้าศึกษาต่อในหลักสูตรวิศวกรรมศาสตรมหาบัณฑิต ที่จุฬาลงกรณ์ เมื่อ พ.ศ. 2541 ปัจจุบันเป็นพนักงานมหาวิทยาลัย ตำแหน่งอาจารย์ ระดับ 3 มหาวิทยาลัยสงขลานครินทร์ อ. หาดใหญ่ จ. สงขลา



สถาบันวิทยบริการ
จุฬาลงกรณ์มหาวิทยาลัย